

TO : 디지털큐브  
DATE : Sep. 15. 2010

**SAMSUNG MOBILE DISPLAY TFT-LCD**

**MODEL NO. : LMS700KF25-0**

Any Modification of Spec is not allowed without SMD's permission.

Approved by : J.O. KWAG

**LCD Production Development Team**  
**Samsung Mobile Display**

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## Revision History

Approval

Data	Rev. No.	Page	Summary
Sep. 06. 2010	00		<b>Rev00 is first issued.</b>
Sep. 15. 2010	01	22	<b>Lot marking is changed.</b>

## General Description

### \* Description

LMS700KF25-0 is a TMR(Transmissive with Micro Reflective) type color active matrix TFT (Thin Film Transistor) liquid crystal display (LCD) that uses amorphous silicon TFT as a switching devices. This model is composed of a TFT-LCD module, a driver circuit and a back-light unit. The resolution of a 7.0" contains 800 x (RGB) x 480 dots and can display up to 16.2M colors.

### \* Features

- Transmissive with Micro Reflective type and Back-light with LED.
- TN (Twisted Nematic) mode
- 24bit RGB Interface
- Back Light with 24 LEDs (Light Emitting Diode)

### \* Applications

- Display terminals for VoIP, PMP(Portable Multimedia Player), Portable CNS(P-CNS), AV, UMPC (Ultra Mobile PC) application products.

## \* General information

Items	Specification	Unit	Note
Display area	152.4(H) x 91.44(V)	mm	-
Driver element	a-Si TFT active matrix	-	-
Display colors	16.2M	colors	-
Number of pixels	800(H) x RGB x 480(V)	dot	-
Pixel arrangement	RGB stripe type	-	-
Pixel pitch	0.1905(H) x 0.1905(V)	mm	-
Display mode	Normally white	-	-
Viewing direction	6	o'clock	-

## \* Mechanical information

Item		Min.	Typ.	Max.	Unit	Note
Module size	Horizontal(H)	162.9	163.2	163.5	mm	-
	Vertical(V)	103.7	104.0	104.3	mm	(1)
	Depth(D)	3.19	3.39	3.59	mm	(1)
Weight		-	115	-	g	-

Note (1) Not include FPC

Refer to the Outline Dimension in the "9.Outline Dimension" for further information.

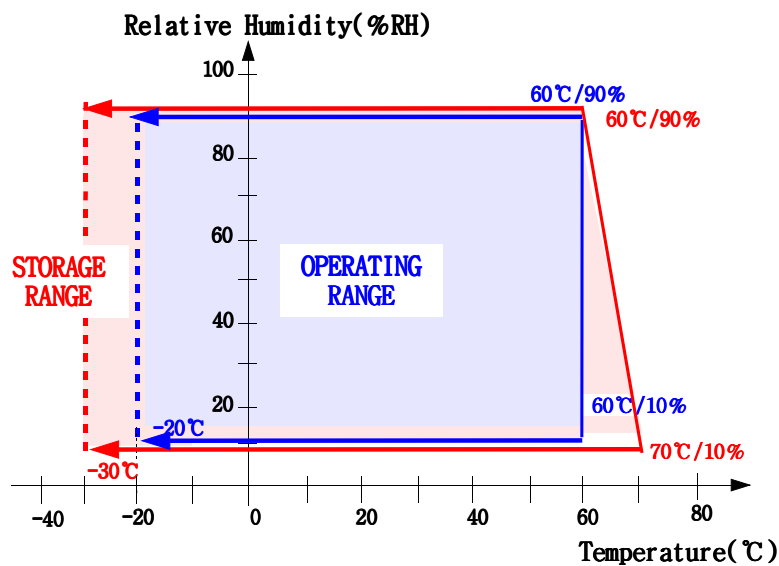
## 1. Absolute Maximum Ratings

### 1.1 Absolute Ratings of Environment

Item	Symbol	Min.	Max.	Unit	Note
Storage temperature	T <sub>STG</sub>	-30	70	°C	(1)
Operating temperature (Panel Surface temperature)	T <sub>OPR</sub>	-20	60	°C	(1),(2)

Note (1) 90 % RH Max. ( 40 °C <sup>3</sup> Ta )

Maximum wet-bulb temperature at 39 °C or less. (Ta > 40 °C) No condensation.



(2) In case of below 0°, the response time of liquid crystal (LC) becomes slower and the color of panel becomes darker than normal one.

Level of retardation depends on temperature, because of LC's characteristics.

(3) If any fixed pattern is displayed on LCD for minutes, image-sticking phenomenon may occur.

## 1.2 Electrical Absolute Ratings

### (1) TFT-LCD Module

(Ta = 25°C, V<sub>SS</sub>=GND=0V)

Characteristics	Symbol	Min.	Max.	Unit	Note
Power supply voltage	V <sub>CC</sub>	-0.5	5.0	V	-

### (2) Back-Light Unit

(Ta = 25 ± 2°C)

Item	Symbol	Min.	Max.	Unit.	Note
LED Current	I <sub>L</sub>	-	30	mA	(1)

Note (1) Permanent damage to the device may occur if maximum values are exceeded or reverse voltage is loaded.  
Functional operation should be restricted to the conditions described under normal operating conditions.

## 2. Optical Characteristics

The following items are measured under stable conditions. The optical characteristics should be measured in a dark room or equivalent state with the methods shown in Note (1).

Measuring equipment: SR-3, BM-7, EZ-Contrast

(Ta = 25 ± 2°C, V<sub>CC</sub> = 3.3V, f<sub>B</sub> = 60Hz, I<sub>B</sub> = 20mA)

Item	Symbol	Condition	Min.	Typ.	Max.	Unit	Note	
Contrast ratio (Center point)	C/R	NOTE (1)  θ = 0 φ = 0 Normal Viewing Angle  B/L On	300	700	-	-	(2) SR-3	
Luminance of white (Center point)	YL		280	350	-	cd/m <sup>2</sup>	(3) SR-3	
Response time	Rising:Tr		Tr+Tf	-	16	50	msec	(5) BM-7
	Falling:Tf							
Color chromaticity (CIE 1931)	White		Wx	0.266	0.316	0.366	-	(6) SR-3
			Wy	0.285	0.335	0.385		
	Red		Rx	0.557	0.607	0.657		
			Ry	0.321	0.371	0.421		
	Green		Gx	0.295	0.345	0.395		
			Gy	0.521	0.571	0.621		
	Blue	Bx	0.099	0.149	0.199			
		By	0.064	0.114	0.164			
Viewing angle	Hor.	θL	55	70	-	Degrees	(7) Ez- Contrast	
		θR	55	70	-			
	Ver.	φH	55	70	-			
		φL	55	70	-			
Brightness Uniformity (9 point)	Buni		70	80	-	-	(4) SR-3	

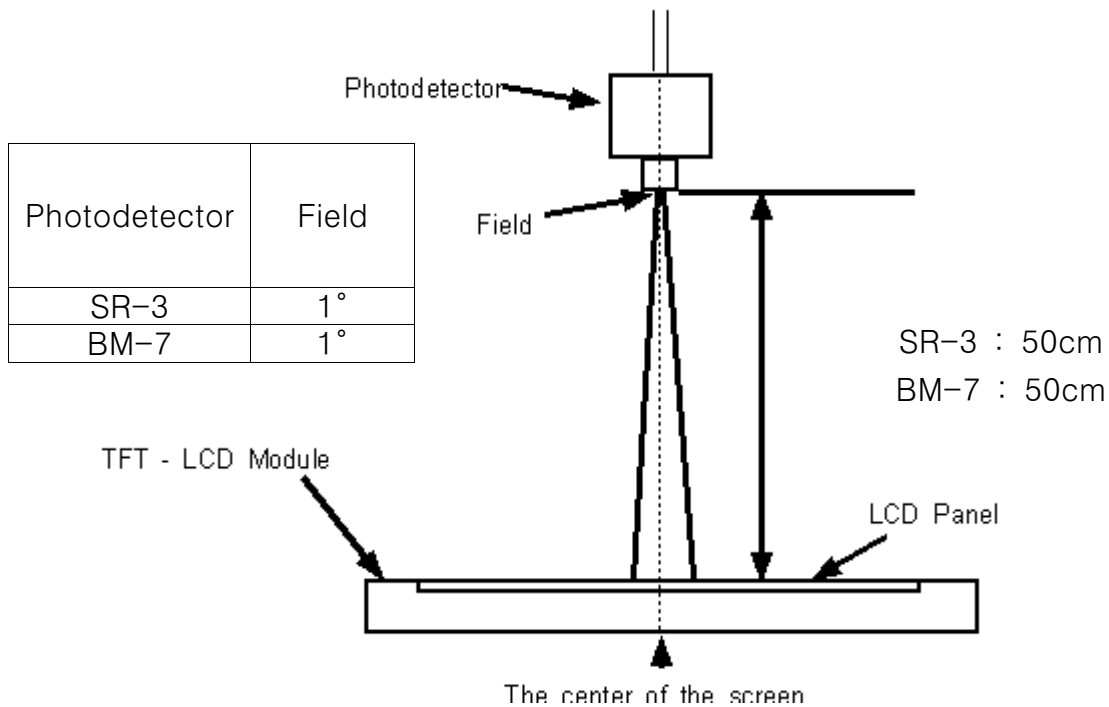


## Note (1) Test Equipment Setup

After stabilizing and leaving the panel alone at a given temperature for 30 min , the measurement should be executed. Measurement should be executed in a stable, windless, and dark room. 30 min after lighting the back-light. This should be measured in the center of screen.

Environment condition :  $T_a = 25 \pm 2 \text{ }^\circ\text{C}$

Back-Light On condition



Note (2) Definition of Contrast Ratio (C/R) : Ratio of gray max (Gmax) & gray min (Gmin) at the center point

$$CR = \frac{G_{\max}}{G_{\min}}$$

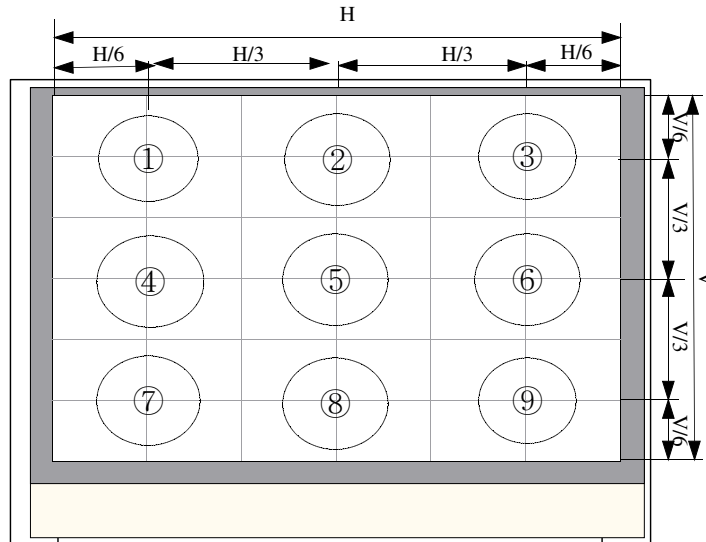
\* Gmax : Luminance with all pixels white

\* Gmin : Luminance with all pixels black

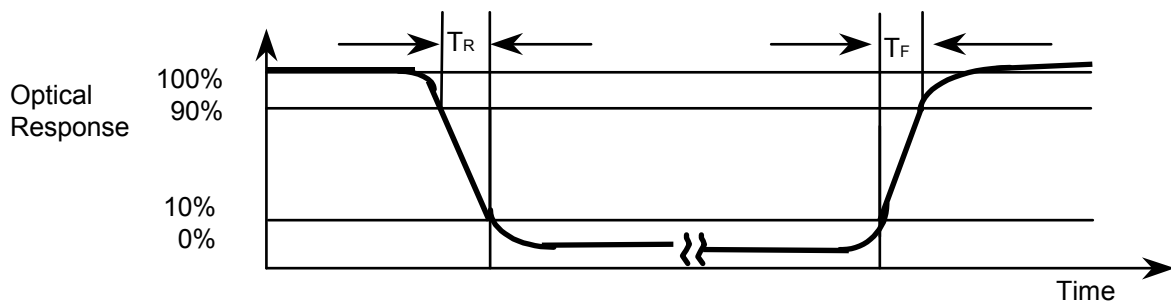
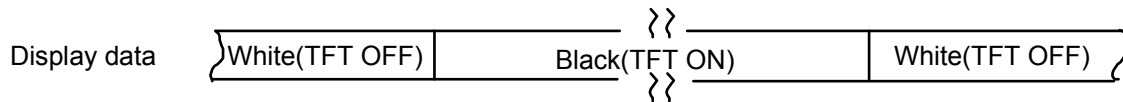
Note (3) Definition of Luminance of White : Luminance of white at the center point

Note (4) Definition of White Uniformity :

$$\text{White Uniformity} = \frac{\text{Min luminance of white among 9-points}}{\text{Max luminance of white among 9-points}} \times 100$$



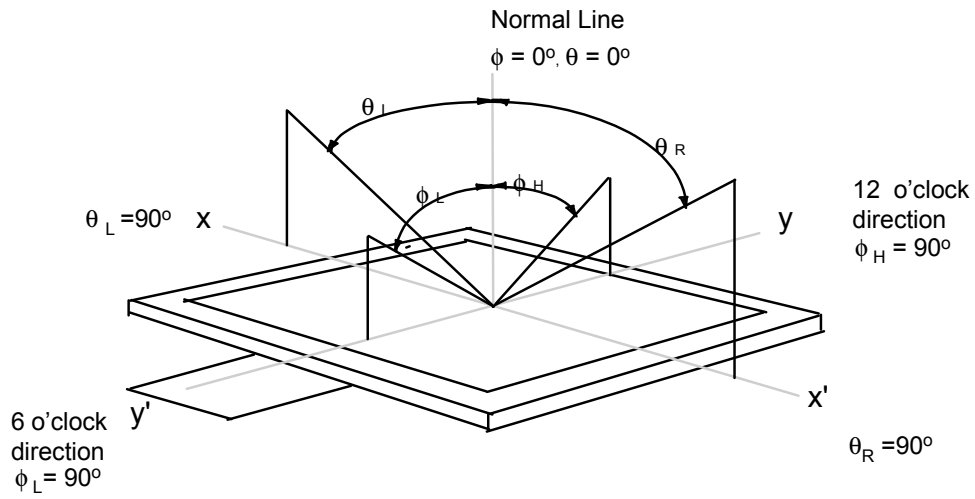
Note (5) Definition of Response time : Sum of  $T_r$ ,  $T_f$



Note (6) Definition of Color Chromaticity (CIE 1931)

Color coordinate of white & red, green, blue at center point.

Note (7) Definition of Viewing Angle : Viewing angle range ( $CR \geq 10$  )



### 3. Electrical Characteristics

#### 3.1 TFT-LCD Module

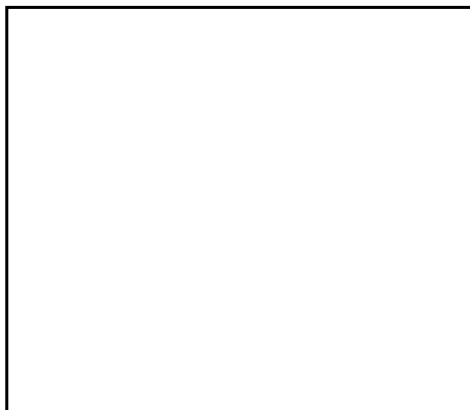
Ta = 25 ± 2°C

Characteristics	Symbol	Min.	Typ.	Max.	Unit	Note
Power supply voltage	V <sub>CC</sub>	3.0	3.3	3.6	V	-
Power Dissipation	White	-	350	450	mW	(1),(2)
	Black	-	650	850		
	1 DOT	-	500	650		
Frame frequency	f <sub>Frame</sub>	56	60	78	Hz	-
Dot Clock	DOTCLK	22.7	24.5	31.5	MHz	-

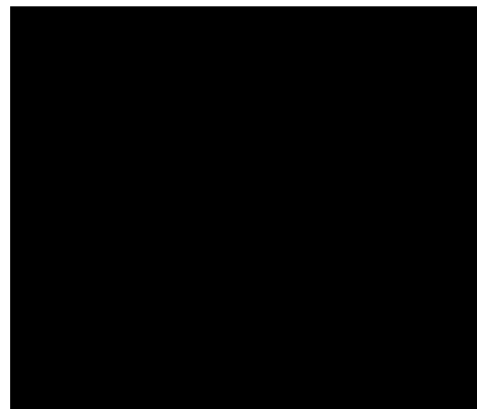
\* To prevent a latch-up or DC operation of the LCD module, the power on/off sequence should be as the Chapter 7. Power Up/Down Sequence.

Note (1) V<sub>CC</sub> = 3.3V, f<sub>Frame</sub> = 60Hz, DOTCLK = 24.5MHz  
 (2) Dissipation current check pattern

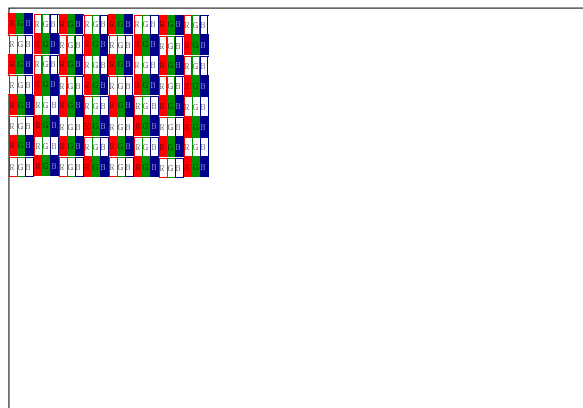
▶ White pattern



▶ Black pattern



▶ 1 Dot pattern



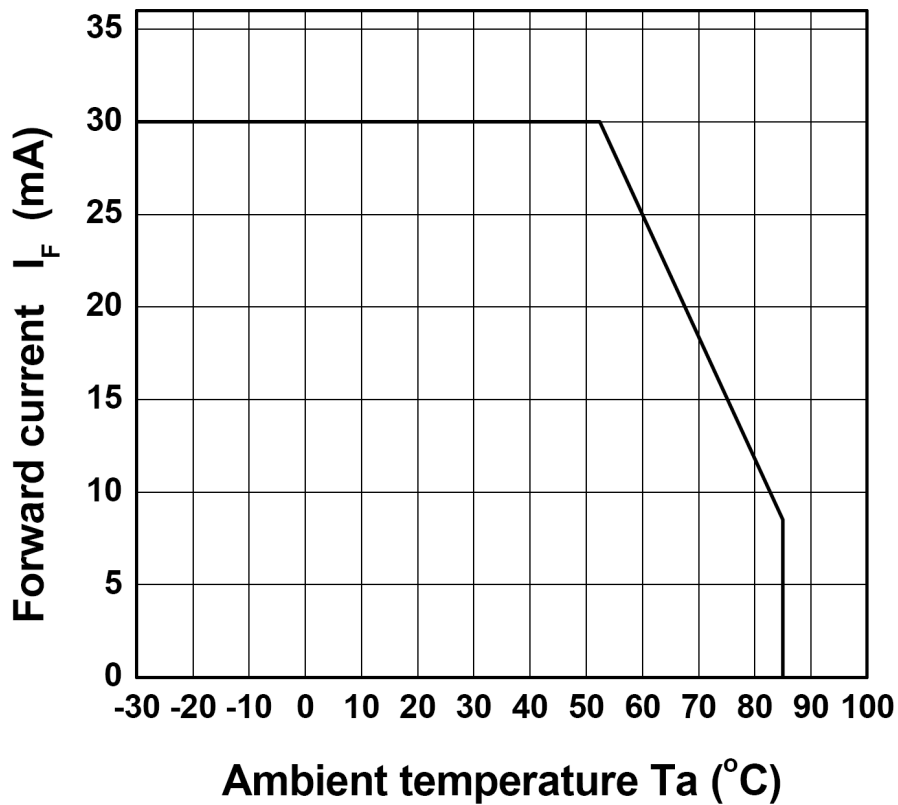
### 3.2 Back-Light unit

The Back Light system is an edge-lighting type with 24 white LED (Light Emitting Diode)s.

(Ta=25 ± 2°C)

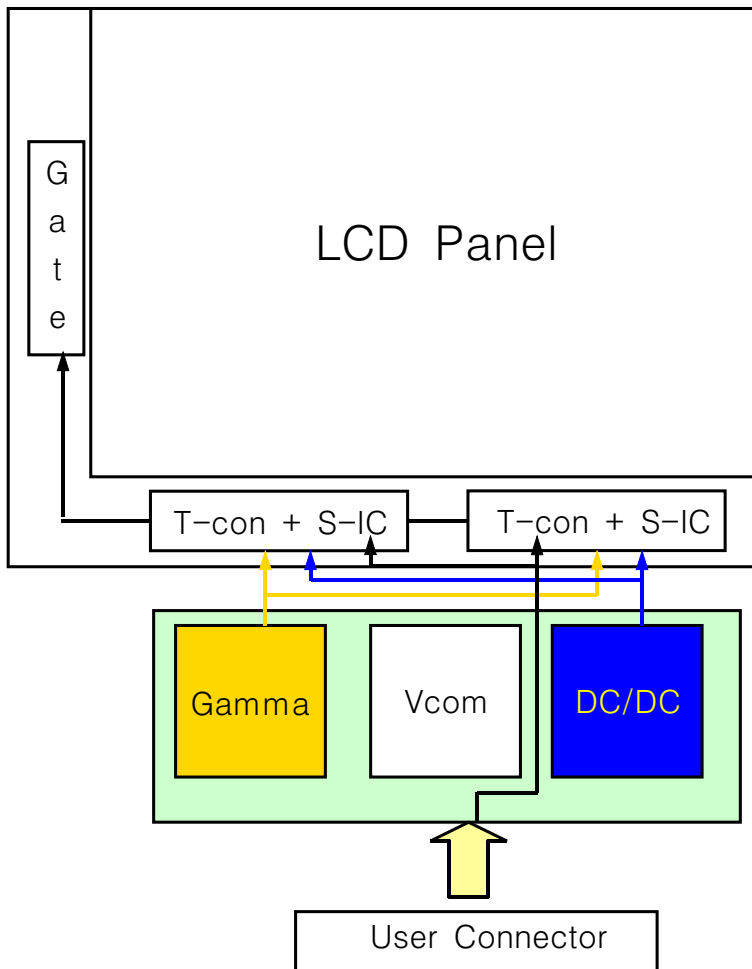
Item	Symbol	Min.	Typ.	Max.	Unit	Note
LEDs Current	I <sub>B</sub>	15	20	25	mA	(1)
Power Consumption	P <sub>BL</sub>	1.2	1.6	2.0	W	-

Note (1) The LEDs parallel type (Refer to 5.2)

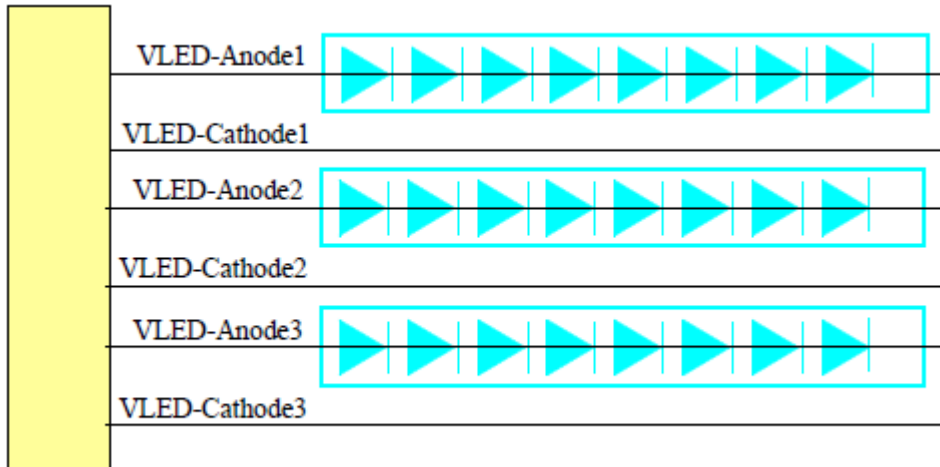


#### 4. Block Diagram

##### 4.1 TFT-LCD Module (Interface System Structure) with Back Light Unit



## 4.2 Back Light Unit



Pin No.	Pin Description
#1	VLED-Anode1
#2	VLED-Cathode1
#3	VLED-Anode2
#4	VLED-Cathode2
#5	VLED-Anode3
#6	VLED-Cathode3

**Note)** LED FPC Connector: 04-6298-006-000-883(Kyocera)  
or compatible connector is preferred

## 5. Input Terminal Pin Assignment

**5.1 Input Signal & Power** (Connector : 40Pin FPC Connector type, 0.5mm,  
ex.) Hirose connector FH28H-40S-0.5SH or compatible Connector used.)

Pin No	Symbol	Description	I/O	Pin No	Symbol	Description	I/O
1	GND	GND	I	21	PD0	Graphic Data 0 (B0)	I
2	GND	GND	I	22	PD1	Graphic Data 1 (B1)	I
3	Vcc	System Power Supply	I	23	PD2	Graphic Data 2 (B2)	I
4	Vcc	System Power Supply	I	24	PD3	Graphic Data 3 (B3)	I
5	PD16	Graphic Data 16 (R0)	I	25	PD4	Graphic Data 4 (B4)	I
6	PD17	Graphic Data 17 (R1)	I	26	PD5	Graphic Data 5 (B5)	I
7	PD18	Graphic Data 18 (R2)	I	27	PD6	Graphic Data 6 (B6)	I
8	PD19	Graphic Data 19 (R3)	I	28	PD7	Graphic Data 7 (B7)	I
9	PD20	Graphic Data 20 (R4)	I	29	GND	GND	I
10	PD21	Graphic Data 21 (R5)	I	30	DOTCLK	DOT CLOCK	I
11	PD22	Graphic Data 22 (R6)	I	31	PCI	Display Mode	I
12	PD23	Graphic Data 23 (R7)	I	32	HSYNC	HSYNC	I
13	PD8	Graphic Data 8 (G0)	I	33	VSYNC	VSYNC	I
14	PD9	Graphic Data 9 (G1)	I	34	DE	Data Enabling Signal	I
15	PD10	Graphic Data 10 (G2)	I	35	NC	No Connect	-
16	PD11	Graphic Data 11 (G3)	I	36	NC	No Connect	-
17	PD12	Graphic Data 12 (G4)	I	37	GND	GND	I
18	PD13	Graphic Data 13 (G5)	I	38	GND	GND	I
19	PD14	Graphic Data 14 (G6)	I	39	NC	No Connect	-
20	PD15	Graphic Data 15 (G7)	I	40	NC	No Connect	-



### 5.2 Input Signal, Basic Display Colors and Gray Scale of Each Colors

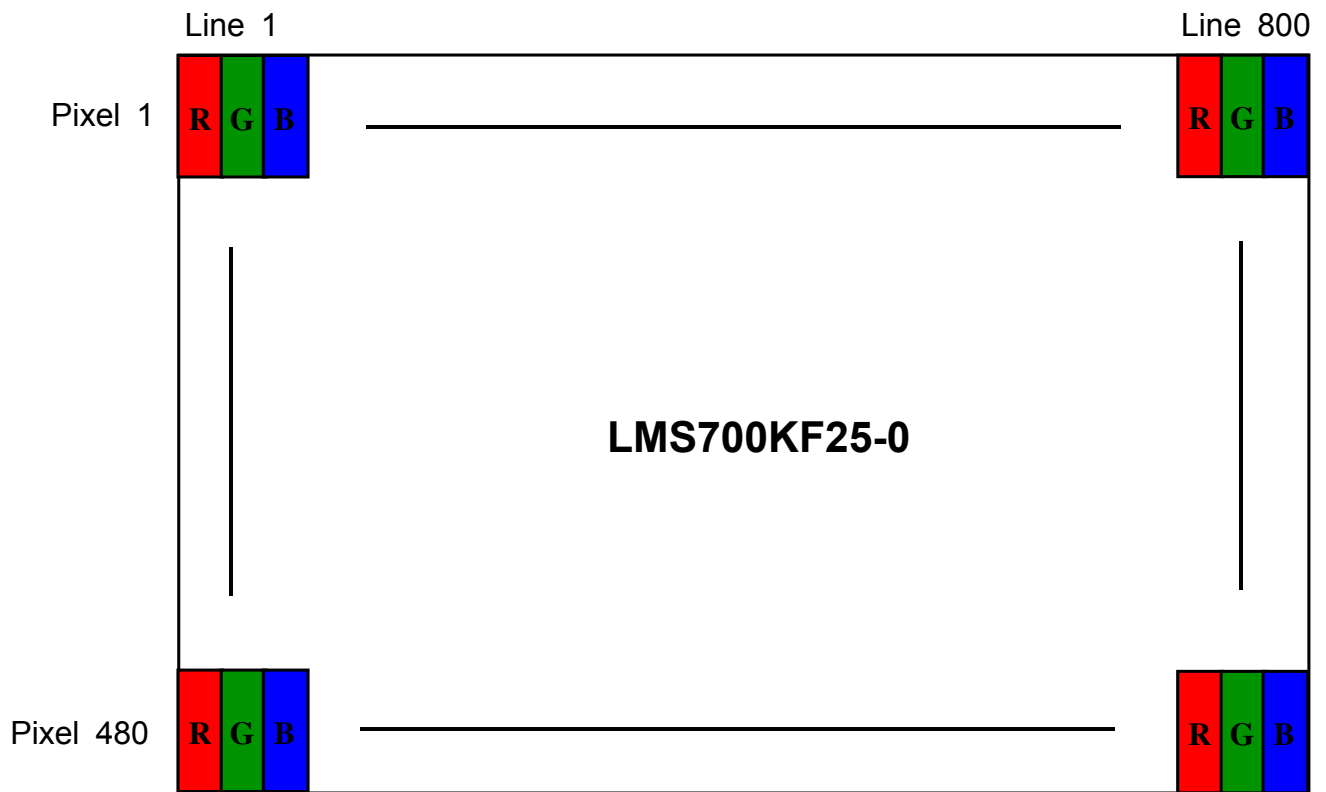
COLOR	DISPLAY	DATA SIGNAL																				GRAY SCALE LEVEL			
		RED							GREEN							BLUE									
		R0	R1	R2	R3	R4	R5	R6	R7	G0	G1	G2	G3	G4	G5	G6	G7	B0	B1	B2	B3		B4	B5	B6
BASIC COLOR	BLACK	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-
	BLUE	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	-
	GREEN	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	-
	CYAN	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	-
	RED	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-
	MAGENTA	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	-
	YELLOW	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	-
	WHITE	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	-
GRAY SCALE OF RED	BLACK	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	R0	
	DARK ↑	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	R1	
		0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	R2	
		:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	R3~R252
		:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	
	LIGHT ↓	1	0	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	R253	
		0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	R254	
	RED	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	R255	
GRAY SCALE OF GREEN	BLACK	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	G0	
	DARK ↑	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	G1	
		0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	G2	
		:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	G3~G252	
		:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:		
	LIGHT ↓	0	0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	0	0	0	0	0	0	G253	
		0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	G254	
	GREEN	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	G255	
GRAY SCALE OF BLUE	BLACK	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	B0	
	DARK ↑	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	B1	
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	B2	
		:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	B3~B252	
		:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:		
	LIGHT ↓	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	1	1	1	B253	
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	B254	
	BLUE	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	B255	

Note) Definition of Gray :

R<sub>n</sub> : Red Gray, G<sub>n</sub> : Green Gray, B<sub>n</sub> : Blue Gray (n = Gray level)

Input Signal : 0 = Low level voltage, 1 = High level voltage

### 5.3 Pixel Format

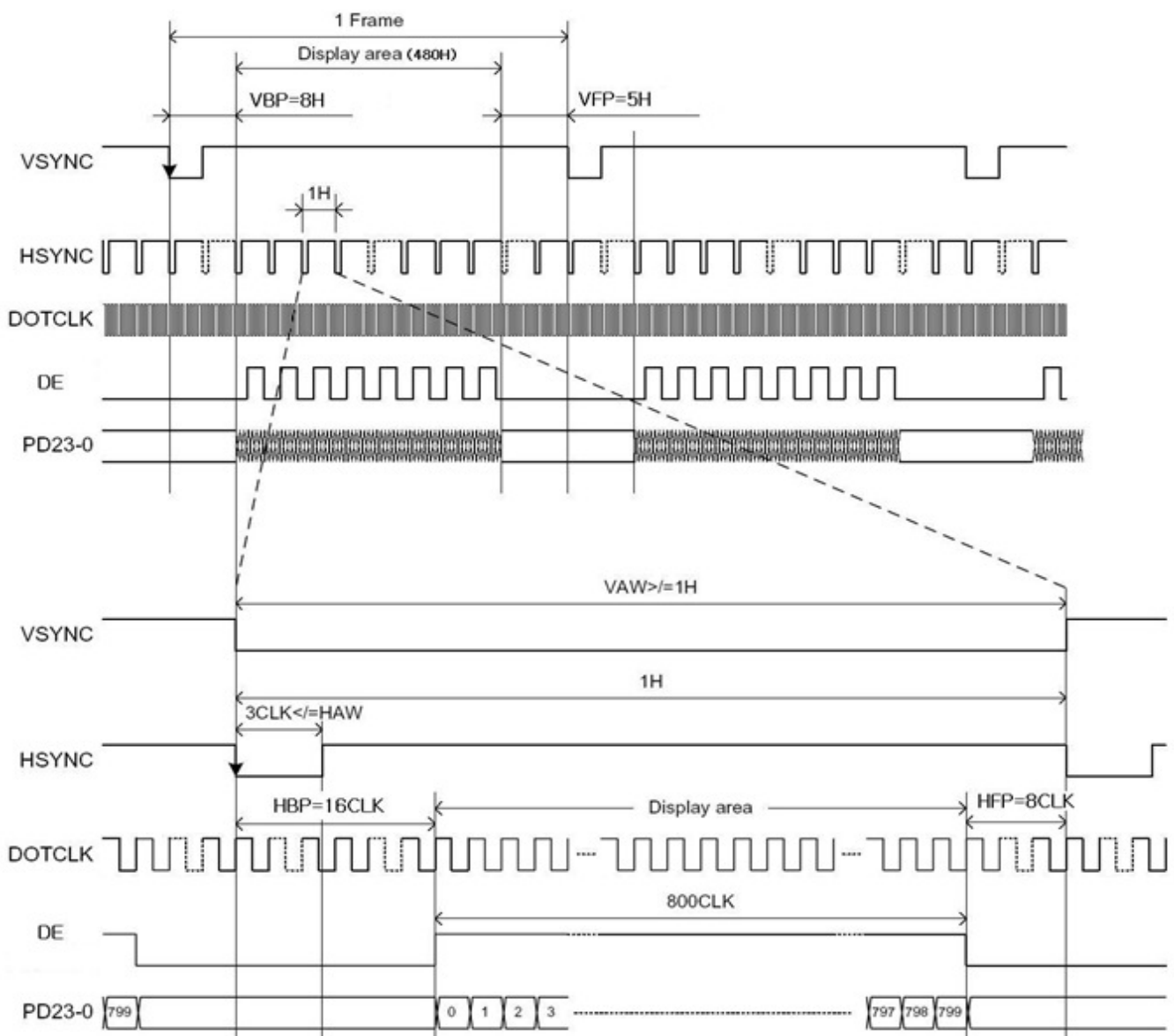


## 6. INTERFACE TIMING

### 6.1. Vertical / Horizontal Timing in sync mode

Signal	Symbol	Min.	Typ.	Max.	Unit	Note
Frame Frequency	f <sub>FRM</sub>	-	60	-	Hz	
Vertical Back porch	VBP	-	8	-	H	*Note1
Vertical Front porch	VFP	-	5	-	H	*Note1
Horizontal Back porch	HBP	-	16	-	DOTCLK	*Note1
Horizontal Front porch	HFP	-	8	-	DOTCLK	*Note1
DOTCLK Frequency	f <sub>DOTCLK</sub>	-	24.5	-	MHz	@f <sub>FRM</sub> =60Hz

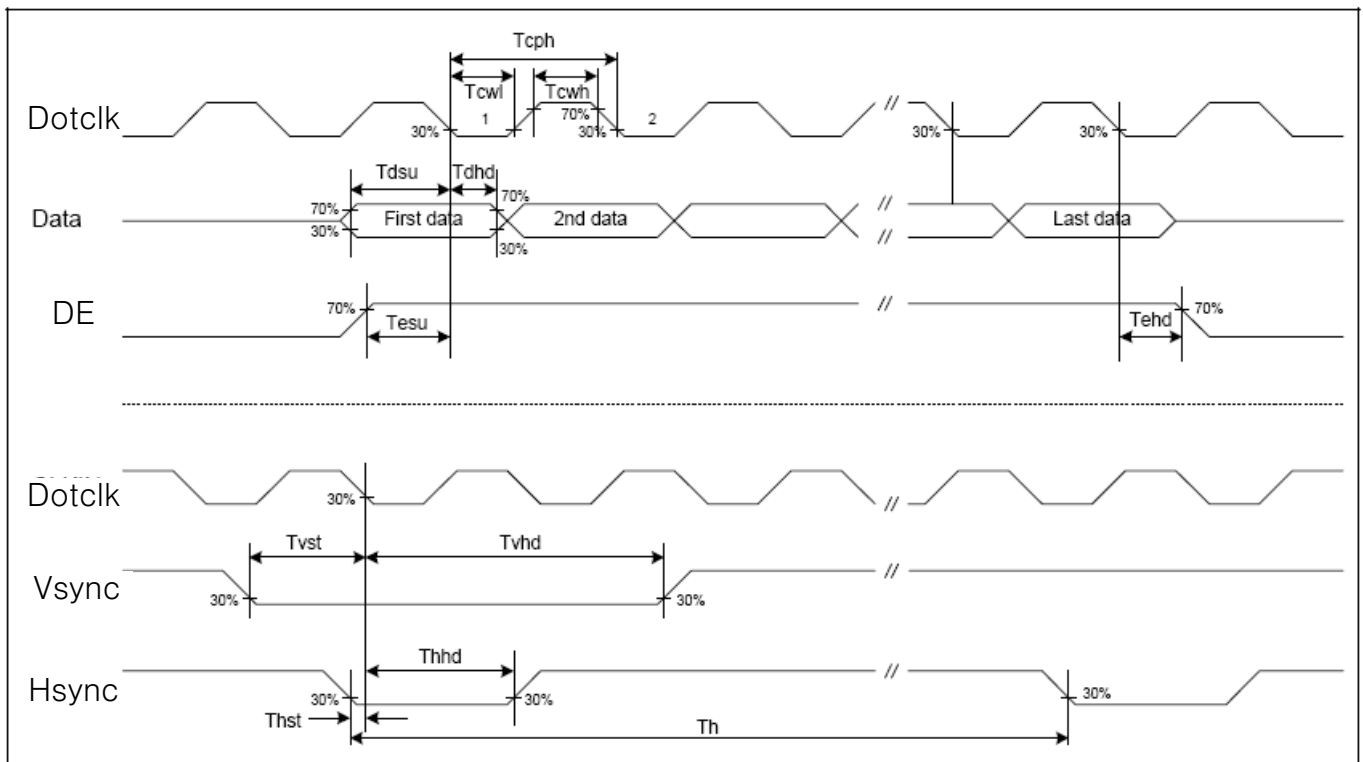
### 6.2 Interface Timing (sync mode)



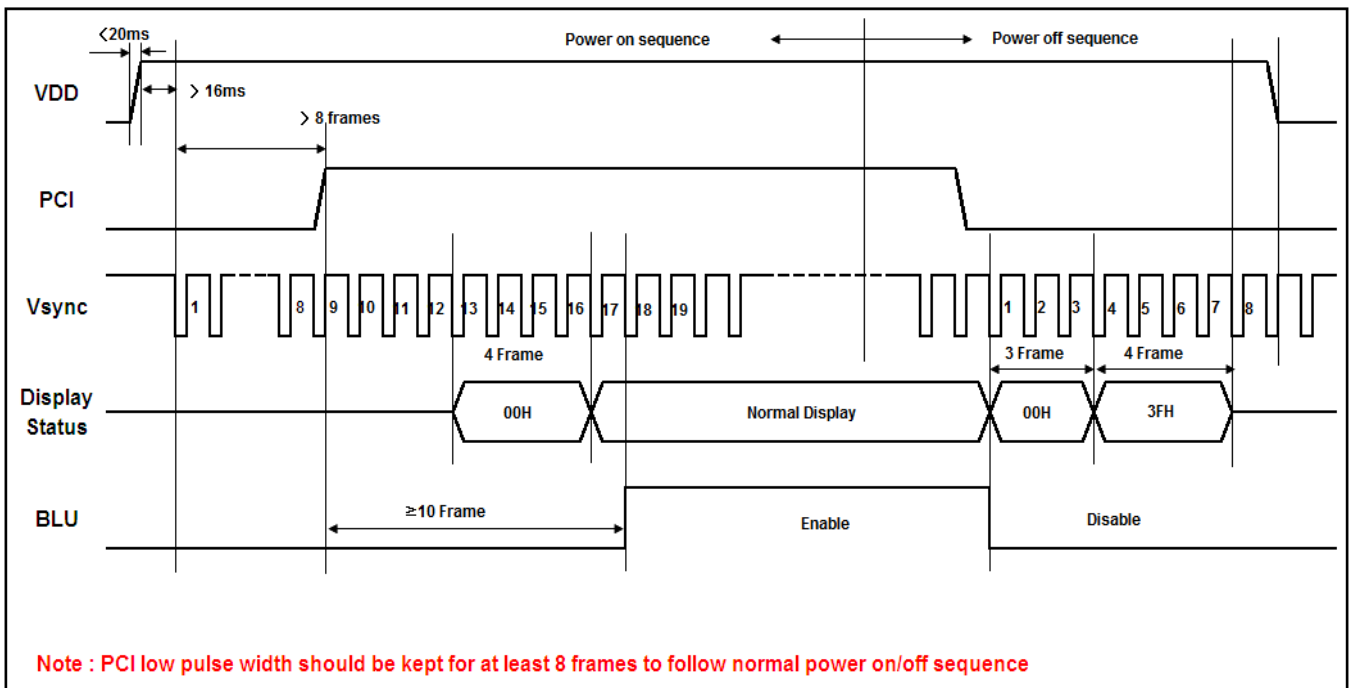
## 6.3 AC Characteristic

(Ta=-20 to +60 °C)

Parameter	Symbol	min	Typ.	Max	Unit	Condition
VDD Power In Slew Rate	TPOR	-	-	20	ms	From 0% to 90% of VDD
RSTB pulse width	TRst	50	-	-	us	
Dotclk cycle time	Tcph	20	-	-	ns	
Dotclk pulse duty	Tcwh	40	50	60	%	
VSync setup time	Tvst	8	-	-	ns	
VSync hold time	Tvhd	8	-	-	ns	
HSync setup time	Thst	8	-	-	ns	
HSync hold time	Thhd	8	-	-	ns	
Data set-up time	Tdsu	8	-	-	ns	
Data hold time	Tdhd	8	-	-	ns	
DE setup time	Tesu	8	-	-	ns	
DE hold time	Tehd	8	-	-	ns	

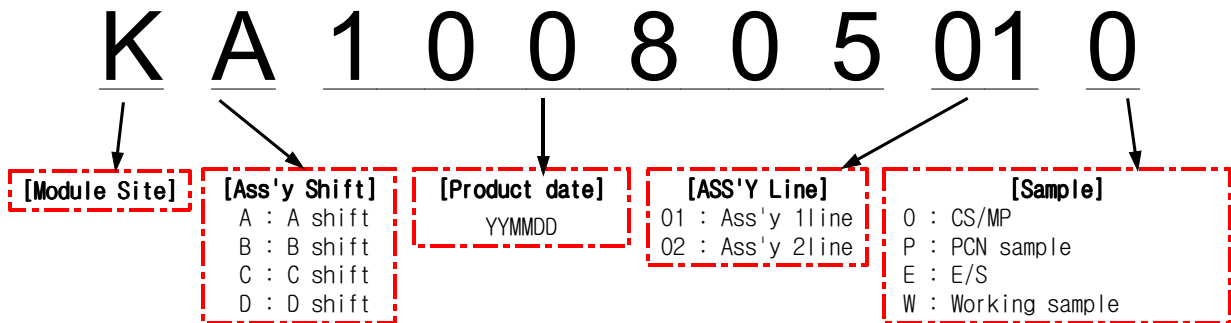


## 7. Power On/Off sequence



## 8. Marking & Others

### 8.1 Lot marking on TFT-LCD Module



## 9. General Precautions

### 9.1 Handling

- (a) When the module is assembled, it should be attached to the system firmly. Be careful not to twist and bend the module.
- (b) Refrain from strong mechanical shock and / or any force to the module. In addition to damage, this may cause improper operation or damage to the module and back-light unit.
- (c) Note that polarizers are very fragile and could be easily damaged. Do not press or scratch the surface harder than a HB pencil lead.
- (d) Wipe off water droplets or oil immediately. If you leave the droplets for a long time, Staining and discoloration may occur.
- (e) If the surface of the polarizer is dirty, clean it using some absorbent cotton or soft cloth.
- (f) The desirable cleaners are water, IPA(Isopropyl Alcohol) or Hexane. Do not use Ketone type materials(ex. Acetone), Ethyl alcohol, Toluene, Ethyl acid or Methyl chloride. It might permanent damage to the polarizer due to chemical reaction.
- (g) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contact with hands, legs or clothes, it must be washed away thoroughly with soap.
- (h) Protect the module from static , it may cause damage to the Integrated Gate Circuit.
- (i) Use finger-stalls with soft gloves in order to keep display clean during the incoming inspection and assembly process.
- (j) Do not disassemble the module.
- (k) Protection film for polarizer on the module shall be slowly peeled off just before use so that the electrostatic charge can be minimized.
- (l) Pins of I/F connector shall not be touched directly with bare hands

## 9.2 Storage

- (a) Do not leave the panel in high temperature, and high humidity for a long time. It is highly recommended to store the module with temperature from 0 to 35°C and relative humidity of less than 70%.
- (b) Do not store the TFT-LCD module in direct sunlight.
- (c) The module shall be stored in a dark place. It is prohibited to apply sunlight or fluorescent light during the store.

## 9.3 Operation

- (a) Do not connect, disconnect the module in the "Power On" condition.
- (b) Power supply should always be turned on/off by the "Power on/off sequence"

## 9.4 Others

- (a) The Liquid crystal is deteriorated by ultraviolet, do not leave it in direct sunlight and strong ultraviolet ray for many hours.
- (b) Avoid condensation of water. It may result in improper operation or disconnection of electrode.
- (c) Do not exceed the absolute maximum rating value. ( the supply voltage variation, input voltage variation, variation in part contents and environmental temperature, and so on) Otherwise the panel may be damaged.
- (d) If the panel displays the same pattern continuously for a long period of time, it can be the situation when the image "Sticks" to the screen.
- (e) This panel has its circuitry FPC on the bottom side and should be handled carefully in order not to be stressed.

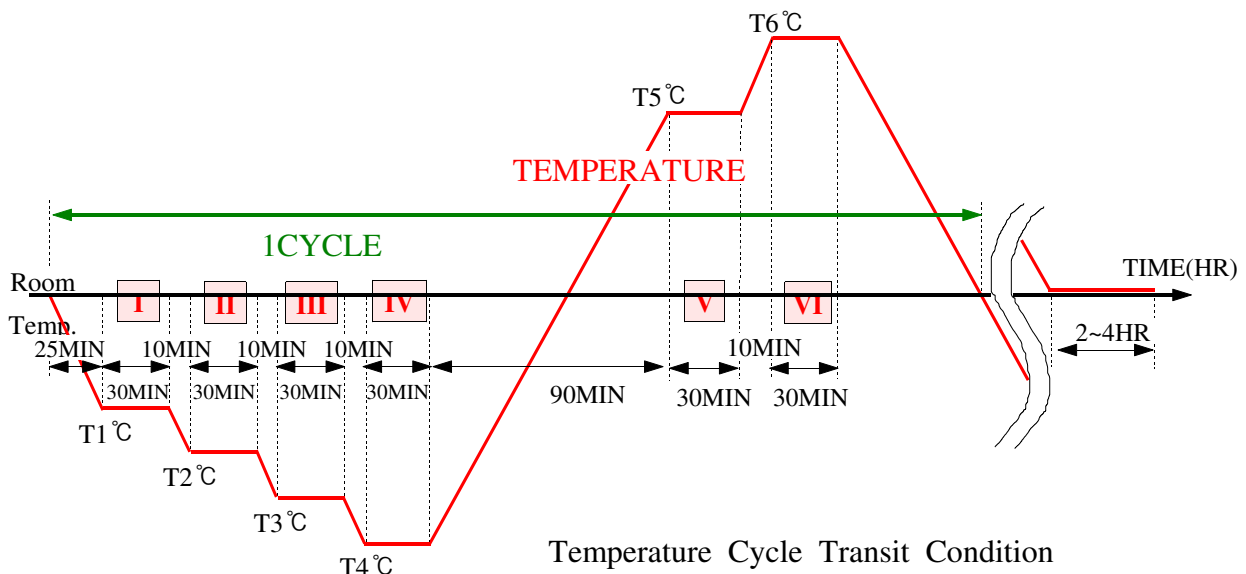


## 10. Reliability Test Result

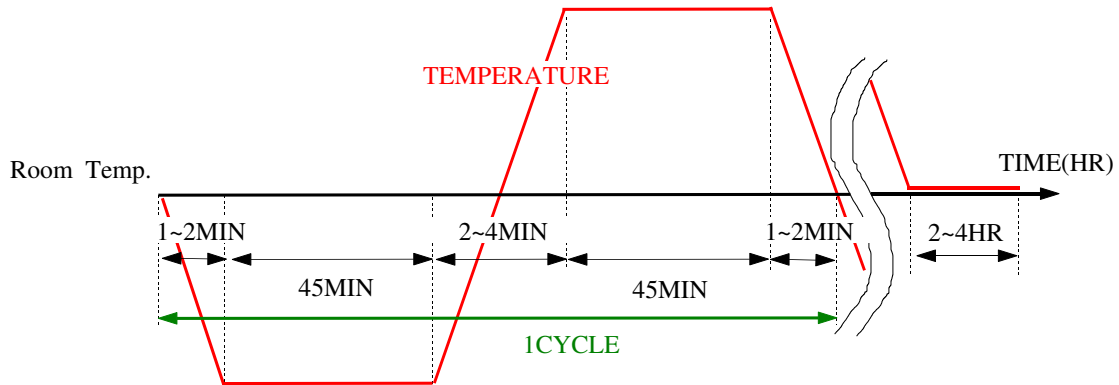
### 10.1 Condition

Item		Condition	Test Result	Note
High Temperature Operating Life test		70 °C, 256HR	PASS	-
Low Temperature Operating Life test		-20 °C, 256HR	PASS	-
Thermal Humidity Bias		60 °C, 93%RH, 256HR	PASS	-
Temperature Cycle ON/OFF test		-30 °C ↔ 70 °C, ON/OFF, 5CY	PASS	(1)
High Temperature Storage test		85 °C, 256HR	PASS	-
Low Temperature Storage test		- 40 °C, 256HR	PASS	-
Thermal Shock test		-40 °C ↔ 85 °C, 30CY	PASS	(2)
ESD	Contact	±8kV,150pF/330Ω	PASS	(3)
	Air	±15kV,150pF/330Ω	PASS	
Box진동		200Hz,Random진동,1.047Grms, XYZ축 각 1시간	PASS	(4)
Box Drop		1각 3능 6면	PASS	-

Note (1) ON Time over 10 seconds, OFF Time under 10 seconds



Note (2) STORAGE



Thermal Shock Transit Condition

Note (3) Main-LCD, 5 times to every 4 corners of active area

Note (4) Basic transportation by common carrier environmental, 514.4 MIL-STD-810E

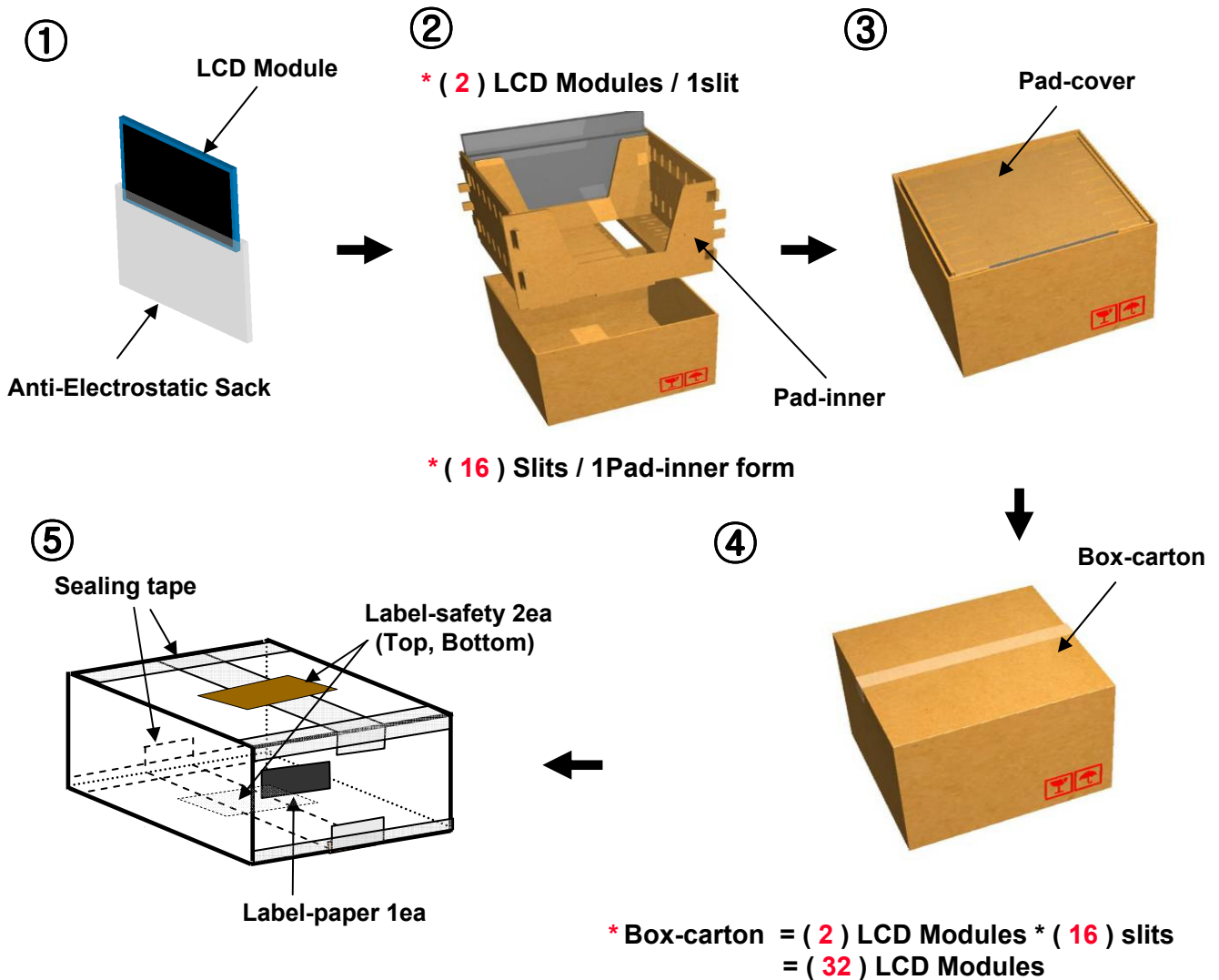
OVERALL RMS LEVEL	BREAK POINT					
	FRQUENCY	PSD VALUE	FRQUENCY	PSD VALUE	FRQUENCY	PSD VALUE
0.74G	10Hz	0.00650	121Hz	0.00300	340Hz	0.00003
	20Hz	0.00650	200Hz	0.00300	500Hz	0.00015
	120Hz	0.00020	240Hz	0.00150	-	-

### 10.2 Judgement

- (1) Main LCD should work under the normal condition.
- (2) After the temperature and humidity test,  
the luminance and CR(Contrast Ratio) should not be changed over 50% compared with those before the test.

## Appendix. Packing

### 1. Box Pack



#### Note

- Total : Box-carton approx. : **4.44 kg**

- Size : 397(L) x 266(W) x **(171)** (H)

(1) Put the LCD Module in the Anti-Electrostatic Sack

(2) Put the **( 2 )** LCD Modules in the each slot of Pad-inner form

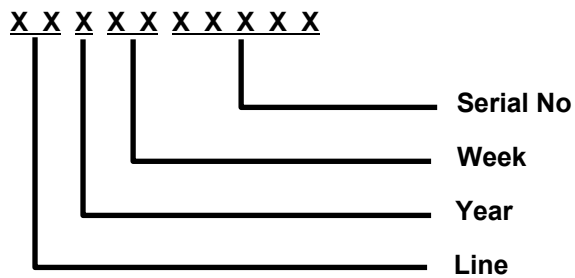
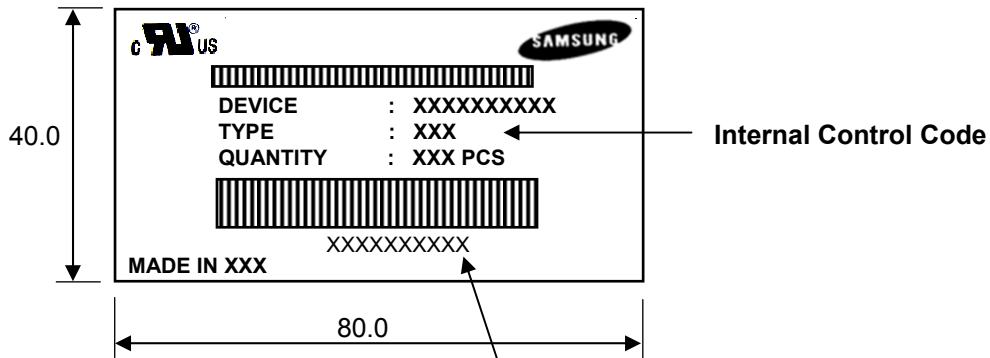
(3) Cover the Pad-cover form with bottom Pad-inner form

(4) Put 1 Pad-inner form in the Box-carton

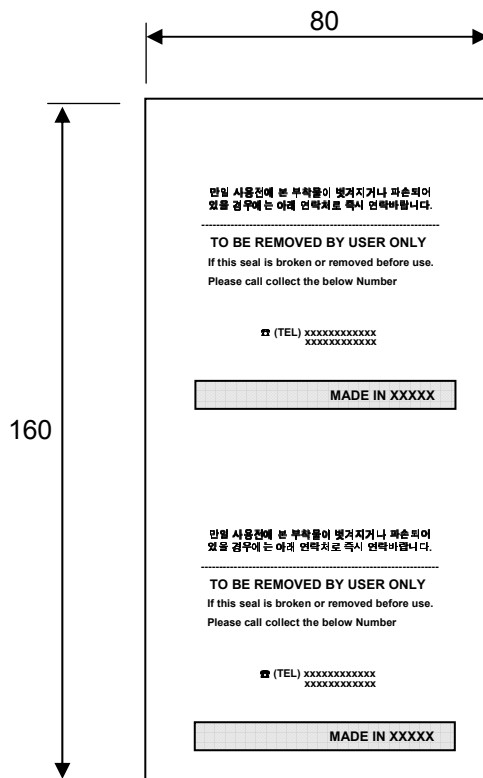
(5) Seal the Box-carton and affix the Label-safety & Label-paper

## 2. Label

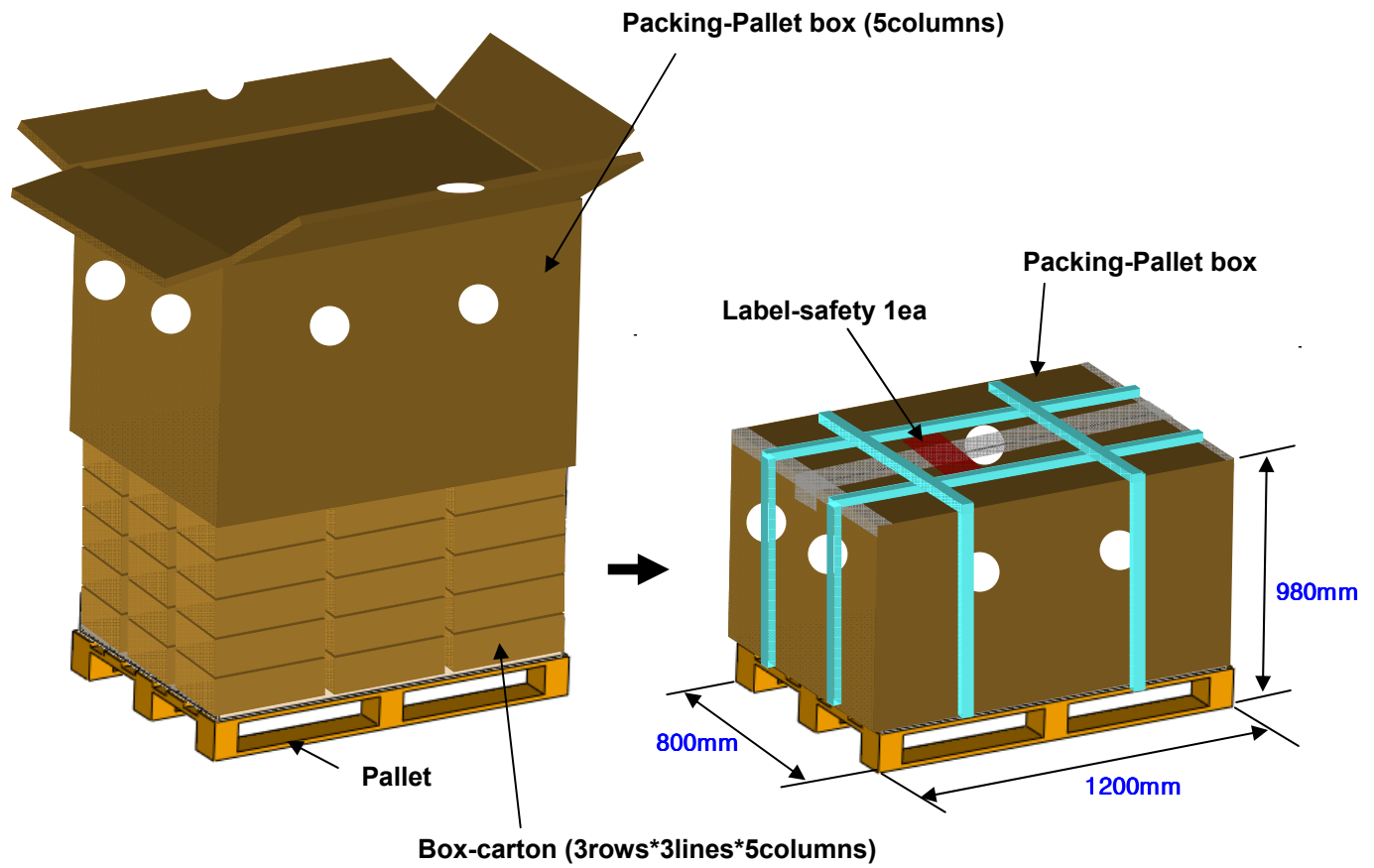
### \* Label-paper



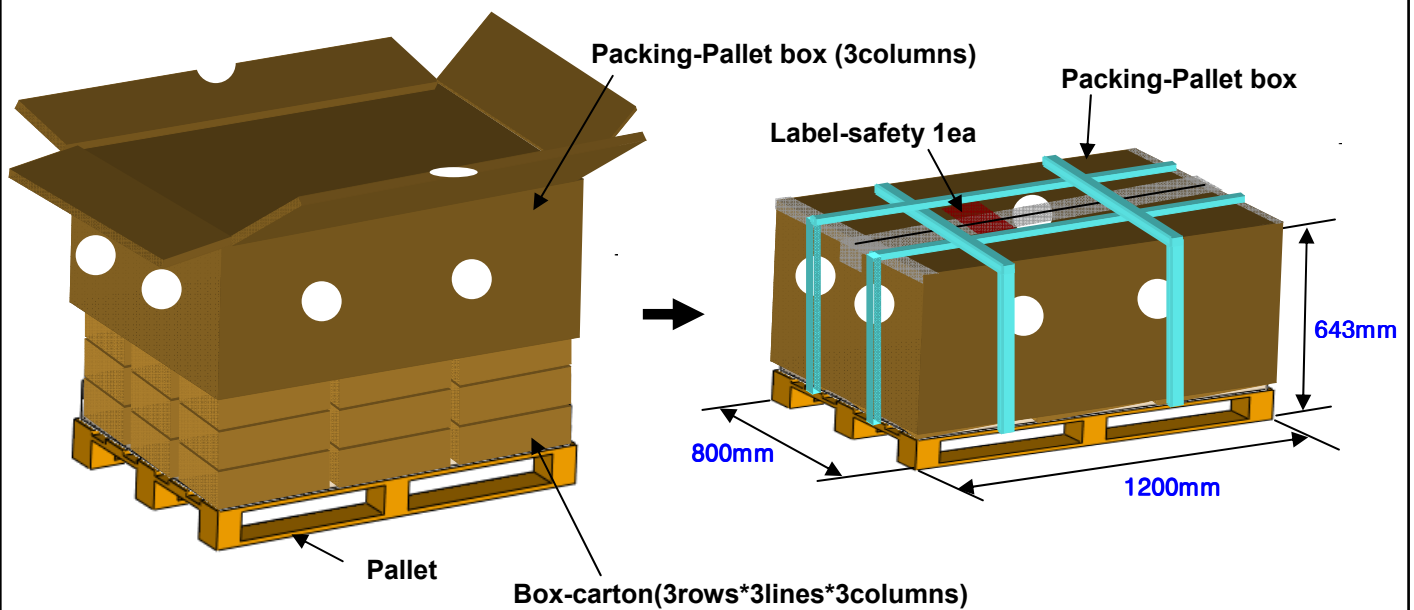
### \* Label-safety



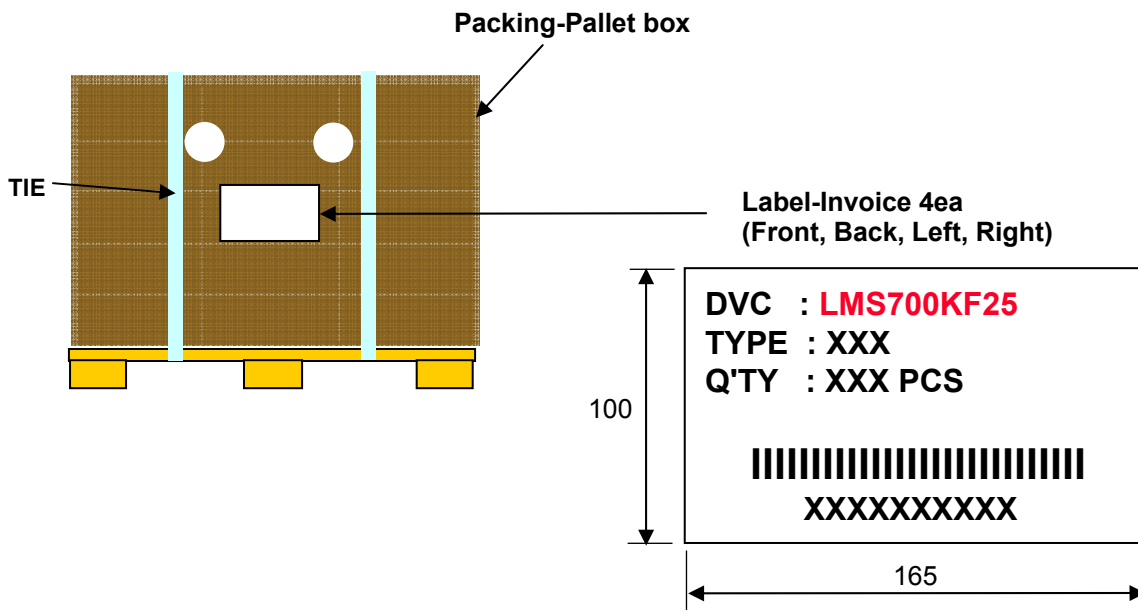
### 3. Over Pack

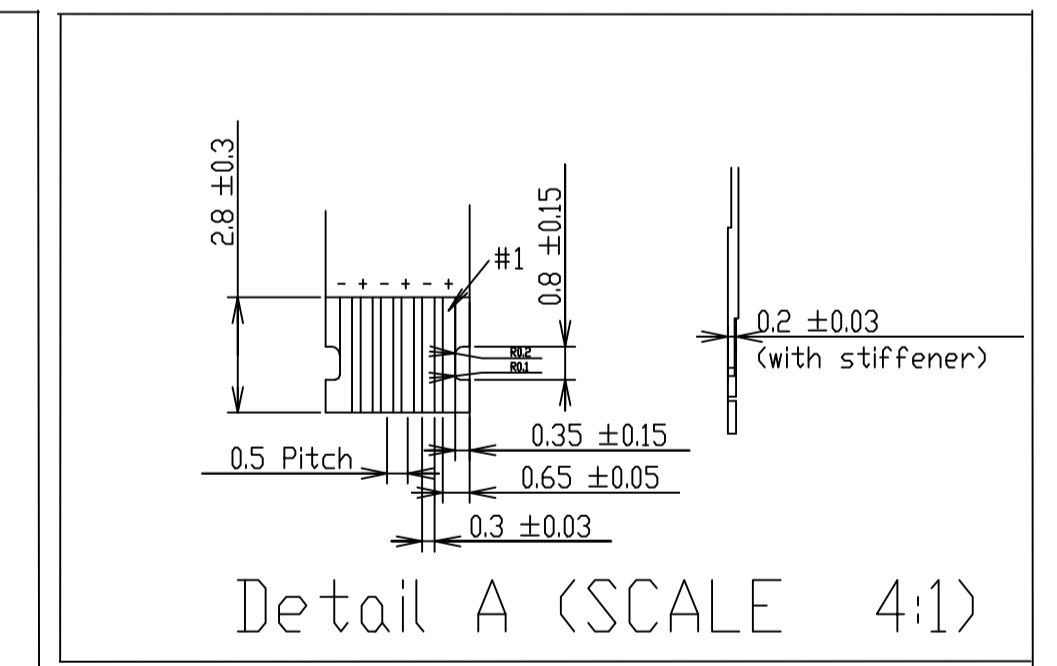
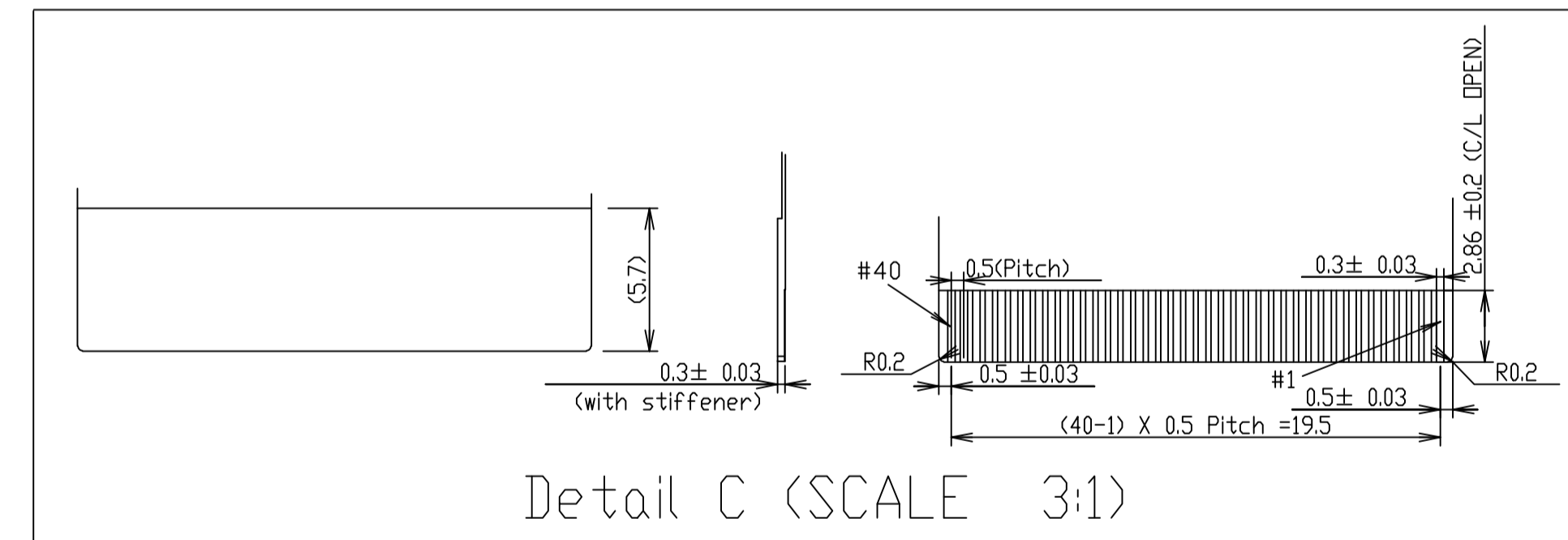
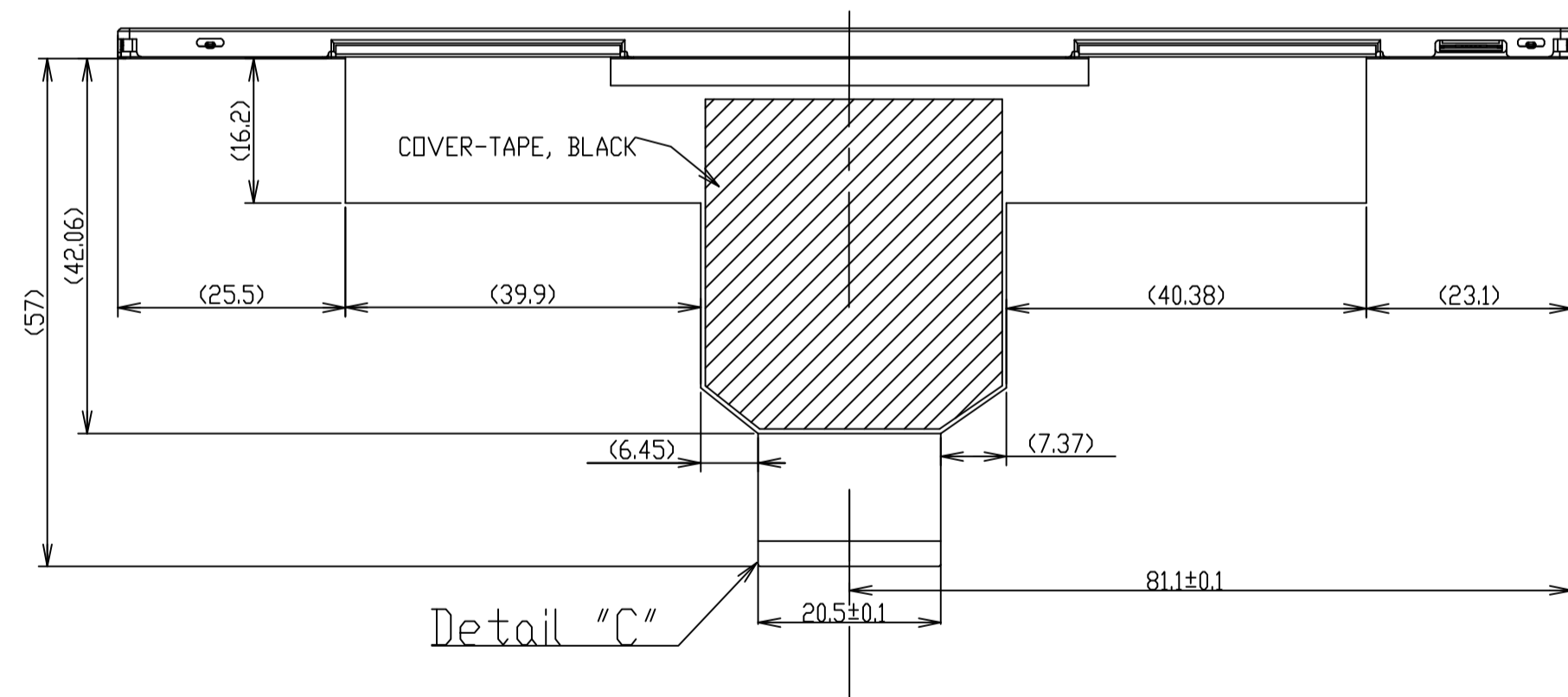
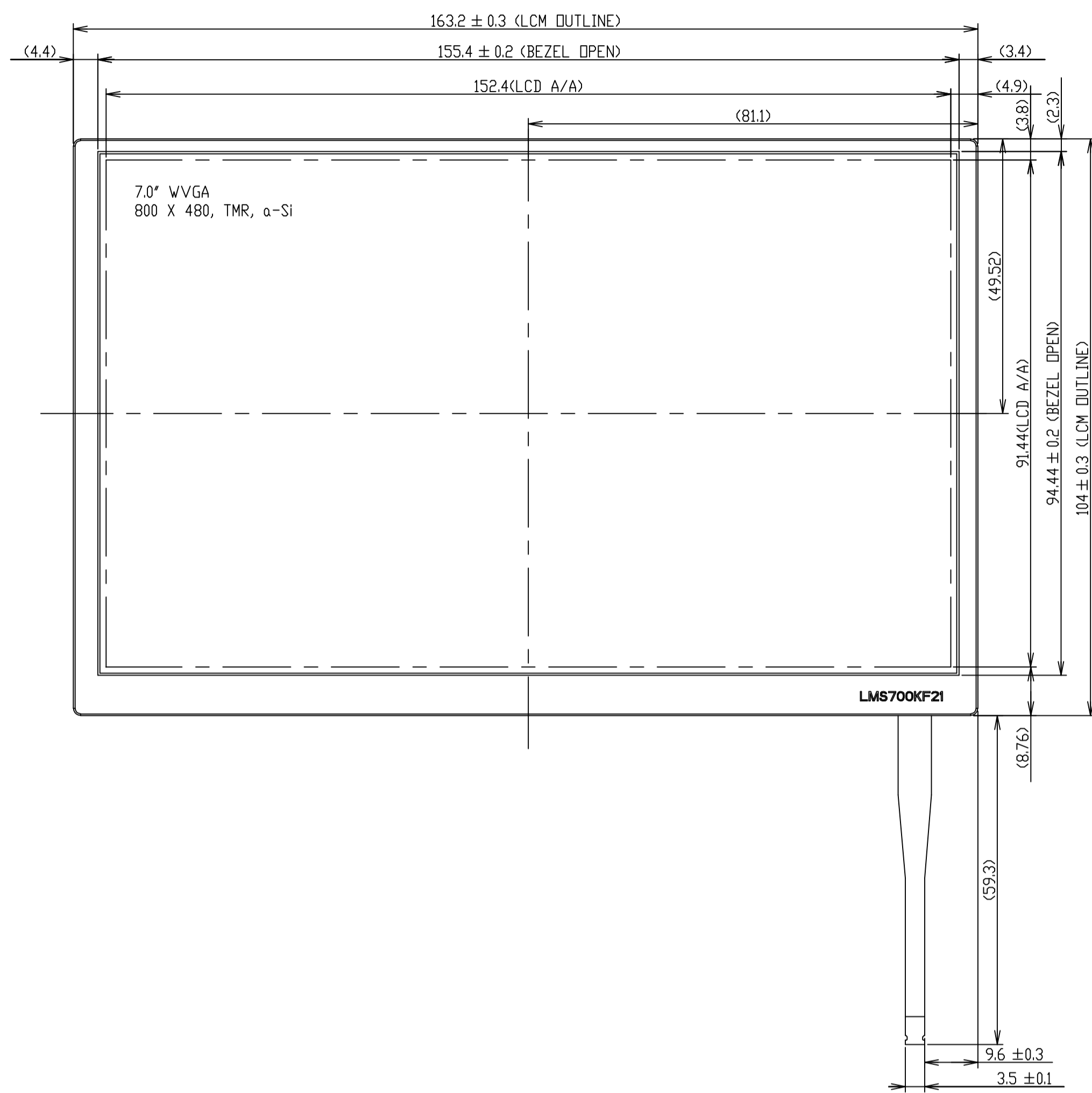


### 4. Packing for Small Quantities



5. Over Pack Attach





- NOTE
- DESCRIPTION : 7.0" WVGA, 800 X 480, TMR, a-Si
  - UNIT : mm
  - BURR CONTROL: Max 0.03  
Max 0.02(FPC TOUCH PART)  
BURR DIRECTION: INSIDE  
ADDING HALF IMPACTING PROCESSING ON PIERCING AREA
  - EJECTOR PIN AND GATE REMNANTS TO BE SUB-FLUSH
  - LCD MODULE BENDING ALLOWANCE SPEC : ±0.3
  - UNLESS OTHERWISE SPECIFIED TOLERANCE OF RADIUS : ±0.3
  - THIS MODULE IS ACCORDING TO ENVIRONMENTAL REQUIREMENTS:(RHDS).

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				GENERAL TOLERANCE			UNIT	mm	DES'D BY	CHK'D BY	APP'D BY	MODEL NAME		
				STEP	LEV.1	LEV.2	LEV.3	SCALE	1:1	J.C.PARK	J.S.OH	S.H.LEE	LMS700KF25	
				0 < X < 4	±0.05	±0.10	±0.20	TOLERANCE					PART NAME	OUTLINE DIMENSION
				4 < X < 16	±0.08	±0.15	±0.30	LEVEL 3		10.06.03	10.06.03	10.06.03	CODE NO.	-
				16 < X < 64	±0.12	±0.25	±0.50			PROJECTION		STD.TOL	SIZE	SHEET
				64 < X < 256	±0.25	±0.40	±0.80					-	A2	1/1
001	10.01.21	A/A shifted to right, by 0.5mm compared to LMS700KF16, L4	L4 -> L6										SPEC NO.	-
REV	DATE	DESCRIPTION OF REVISION	REASON										VER	001

# Cosmetic Standards for Outgoing Inspection

## (LMS700KF25, 800X480 TFT - LCD)

Document Control			
Document NO : COS_LMS700KF25-0			
Customer (디지털큐브)		Supplier ( SAMSUNG Mobile Display )	
Approved by	Signature Here	Prepared by	
		Checked by	
		Approved by	

REVISION RECORD		
REV	REVISION ITEM	DATE
0	Rev00 Release	Sep 06, 2010

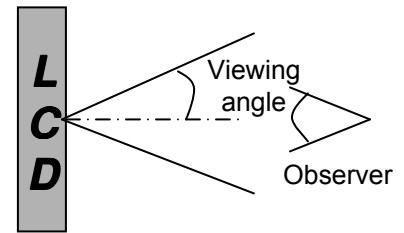
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 Tel. 82-31-209-5969 Fax. 82-31-209-7607



## 1. Inspection Conditions:

- ✓ Viewing distance                      **30 ± 5 cm**
- ✓ Ambient illumination
  - . Operating Inspection            **0 ~ 150 Lux**
  - . Appearance Inspection        **1000 ~ 2000 Lux**
- ✓ Viewing angle                        **Within 30 degrees  
as the right picture shown**
- ✓ Ambient temperature              **23 ± 2 'C**
- ✓ Display pattern                      **7.0" 800X480 - R, G, B, Black, White**
- ✓ Inspection area                      **Active area which is operating with pixels**



## 2. Inspection Criteria:

### 2-1. Visual Inspection

#### 2-1-1 Definition of Visual defects

- ✓ SPOT  
Black/White spot appeared on the display which remain unchanged size.
- ✓ Line  
Dark/Bright lines appeared on the display which remain unchanged in size.
- ✓ Polarizer Scratch  
When the unit lights, visible scar or streak appear on the surface of polarizer.
- ✓ Polarizer Dent/Bubble  
When the unit lights, visible carved mark or bubble on the surface of polarizer.

**2-1-2 Visual Defect Criteria**

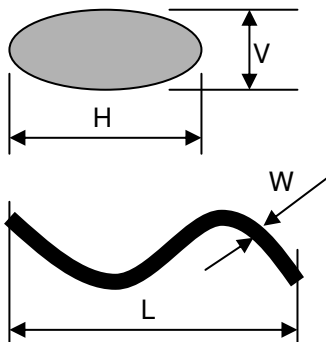
Below judgment criteria contains of glasses, back light and polarizer defect.

Table 2- 1- 2. LCD Panel Cosmetic Criteria

Defect Mode	Acceptable Judgment Criteria	
<i>Spot particles (Black or White)</i>	<i>Size D (mm)</i>	<i>Quantity (ea)</i>
	$D \leq 0.1$	Disregard
	$0.1 < D \leq 0.3$	3
<i>Line particles (Black or White)</i>	<i>Width W(mm), Length L(mm)</i>	<i>Quantity (ea)</i>
	$0.03 < W \leq 0.05$ $1.0 < L \leq 3.0$	3
	$0.05 < W \leq 0.08$ $1.0 < L \leq 3.0$	1
<i>Polarizer scratch</i>	<i>Width W(mm), Length L(mm)</i>	<i>Quantity (ea)</i>
	$0.03 < W \leq 0.08$ $3.0 < L \leq 5.0$	1
<i>Polarizer Bubble/Dent</i>	<i>Size D (mm)</i>	<i>Quantity (ea)</i>
	$D \leq 0.1$	Disregard
	$0.1 < D \leq 0.3$	3
<i>Maximum allowable defect type</i>		5

➤ **Remarks (How to measure?)**

- Use inspection tools like a loupe or microscope if unsure of pass/fail criteria.
- Translucent edge is ignored in measuring the diameter of spot.



- **Diameter of Spots and Bubbles**  
 $D = [ \text{Vertical}(V) + \text{Horizontal}(H) ] / 2$

- **Length and Width of Lines and Scratches**

**2-1-3 Visual defects**

✓ Top Chassis / FPC

: There must be no functional and in progress failures.

ex) scratch, convex, contamination.

**2-2. Pixel Inspection**




**2-2-1 Definition of Pixel defects**

✓ Pixel

3 sub-pixels ( R+G+B )



✓ DOT

1 sub-pixel ( R or G or B /  or  or  )

✓ Bright/Dark Dot

A sub-pixel (R,G,B dot) stuck off/on (electrical)

*Bright dots shall be counted on a black pattern and black dots on a pure R,G,B and white pattern.*

✓ Adjacent Dot

2 or 3 dots connected with neighboring dot. ( R,G or G,B or B,R or R,G,B )

**2-2-2 Dot Defect Criteria**

Table 2- 2- 2. Dot Defect Criteria

Defect Mode	Acceptable Judgment Criteria	
	Dot Type	Quantity (ea)
*Bright Dot	Random ( Red , Blue, Green )	0
	2 or more adjacent dot defects	0
Dark Dot	Dark dot	3
	2 adjacent dots	0
Total Dot Defects	Maximum allowable number of dot defect	3

## **2-3. The other Inspections**

### **2-3-1 Functional Defects**

**Below items are considered to be failure.**

✓ Line Defect

One or more permanent horizontal or vertical lines on a white/black display.

✓ No Display

No pixels are active when power and valid data are applied to the display.

✓ Gray Defect

Abnormal display of gray colored level on a specified R,G,B pattern.

*( Measuring chromaticity if unsure of pass/fail criteria. )*

✓ Noise

Wave on display due to electrical ripple or noise.

✓ Abnormal Display

Abnormal display excluding items mentioned above.

*- If not issued from the customer site or not described above , SMD follows internal guide line.*